### Leadership

The following leadership positions are recommended in order to have an efficient club ministry:

**Commander** – Oversees the Awana Ministry

**Directors** – Oversees a particular club (Cubbies, Sparks, etc.)

Leaders – Work with the children

(1 leader for every 4-6 children)

**Game Director** – Leads Game Time

**Secretaries** – Care for records and awards

**LIT's** (Leader-in-Training) – Provides teens the opportunity to serve

Awana Missionaries and Role Books are available for training

your leadership.



In order to use Awana, churches must register. Registration Fee:

\$95 annually

The families pay for the books and uniforms:

Books \$6 - \$8 (each year) Uniforms \$9 - \$13

The church pays for the awards:

\$4 - \$17 / child / year (\$17 for those who finish a book)

Children's dues help to offset award expense

 $5.50 \times 32 = 16 \text{ (some club set higher dues)}$ 



Awana will help your children and young people come to know, love and serve the Lord Jesus Christ.



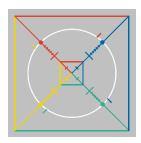
Here's how Awana works...

#### Game Time u Small Group Time u Large Group Time

Typical schedule for Sparks and T&T Clubs

### Game Time

Boys and girls will be attracted to your Awana Club through the fun and excitement of Game Time.





The Awana Game Square layout provides opportunity for four teams to play scores of exciting games. The square can be adapted to large or small rooms.

# **Small Group Time**



Leaders listen to 4-6 children recite memory verses from their handbooks, helping them understand the foundational truths of the Bible.

## Large Group Time









Kids praise God through worshipful songs, and are challenged by a short devotion from God's Word. Motivating uniform awards are presented to recognize their Scripture memory achievement.

#### Awana Clubs

Churches may choose which clubs will best serve their needs.









